GENERALIZED LOW-RANK DECOMPOSITIONS WITH SWITCHING AND ADAPTIVE ALGORITHMS FOR SPACE-TIME ADAPTIVE PROCESSING

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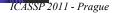
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Motivation

- Low-rank signal processing:
 - Key for dealing with high-dimensional data, low-sample support and large problems.
 - Faster convergence, enhanced tracking and improved robustness against interference.
 - Main idea: to devise a decomposition that performs dimensionality reduction so that the data can be represented by a reduced number of effective features.
- How does it work?
 - Two stage processing: a transformation matrix that performs dimensionality reduction and a low-rank filter.
 - The goal is to find an appropriate trade-off between the compression ratio and the reconstructed error.



Prior Work

- Principal component analysis (PCA):
 - Pearson, Hotelling, and others (early 1900s).
 - Eigen-decomposition or subspace tracking is required.
- Krylov subspace techniques:
 - Conjugate gradient algorithm by Hestenes and Stiefel (1952).
 - The multistage Wiener filter (MSWF) by Goldstein, Reed and Scharf (1998).
 - The auxiliary vector filtering (AVF) algorithm by Pados and Batallama (1997).
- Joint and iterative optimisation (JIO):
 - Iterative approach by Hua, Nikpour and Stoica (2001).
 - Alternating approach by de Lamare and Sampaio-Neto (2007).
 - The optimization algorithm dictates the performance and the complexity.
- Joint interpolation, decimation and filtering (JIDF):
 - By de Lamare and Sampaio-Neto (2007)
 - Use of switching with simple structures, very fast and powerful.



Contributions

- A scheme is devised to compute low-rank signal decompositions with switching techniques and adaptive algorithms, without eigen-decompositions.
- The generalized low-rank decomposition with switching (GLRDS) scheme computes the subspace and the low-rank filter that best match the problem.
- GLRDS imposes constraints on the decomposition and performs iterations between the computed subspace and the low-rank filter.
- An alternating optimization strategy with switching and iterations based on RLS algorithms is presented to compute the parameters.
- An application to multichannel space-time interference suppression in DS-CDMA systems is considered.
- Simulations show that the GLRDS scheme and algorithms obtain significant gains in performance over existing schemes.



Signal Model and Problem Statement

Linear signal model:

$$r[i] = Hs[i] + n[i], i = 1, 2, ..., P$$

where

H is an $M \times M$ matrix that describes the mixing,

s[i] is an M × 1 vector with the signal,

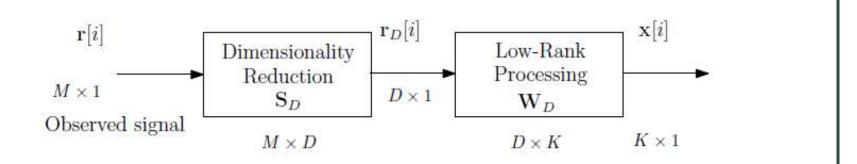
n[i] is an M x 1 the noise vector,

[i] denotes the time instant and P is the data record.

The signal processing scheme observes r[i] and performs linear filtering.



Low-Rank Signal Processing and Problem Statement



Dimensionality reduction:

$$\boldsymbol{r}_{D}[i] = \boldsymbol{S}_{D}^{H}\boldsymbol{r}[i] = \sum_{d=1}^{D} \boldsymbol{s}_{d}^{H}\boldsymbol{r}[i]\boldsymbol{q}_{d},$$

Low-rank filtering:

$$\widehat{\boldsymbol{x}}[i] = \boldsymbol{W}_D^H \boldsymbol{S}_D^H \boldsymbol{r}[i] = \boldsymbol{W}_D^H \sum_{d=1}^D \boldsymbol{s}_d^H \boldsymbol{r}[i] \boldsymbol{q}_d = \sum_{k=1}^K \boldsymbol{w}_{D,k}^H \Big(\sum_{d=1}^D \boldsymbol{s}_d^H \boldsymbol{r}[i] \boldsymbol{q}_d\Big) \boldsymbol{q}_k.$$

Main problem: design of \mathbf{S}_D

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Optimal Linear MMSE Design

Optimization problem:

$$\begin{bmatrix} \boldsymbol{S}_{D,\mathsf{opt}}, \boldsymbol{W}_{D,\mathsf{opt}} \end{bmatrix} = \arg\min_{\boldsymbol{S}_d, \boldsymbol{W}_D} E\Big[||\boldsymbol{x}[i] - \boldsymbol{W}_D^H \boldsymbol{S}_D^H \boldsymbol{r}[i]||^2 \Big],$$

Optimal linear MMSE low-rank filter:

$$\boldsymbol{W}_{D,\text{opt}} = \boldsymbol{\bar{R}}^{-1} \boldsymbol{\bar{P}} = \left(\boldsymbol{S}_D^H \boldsymbol{R} \boldsymbol{S}_D \right)^{-1} \boldsymbol{S}_D^H \boldsymbol{P},$$

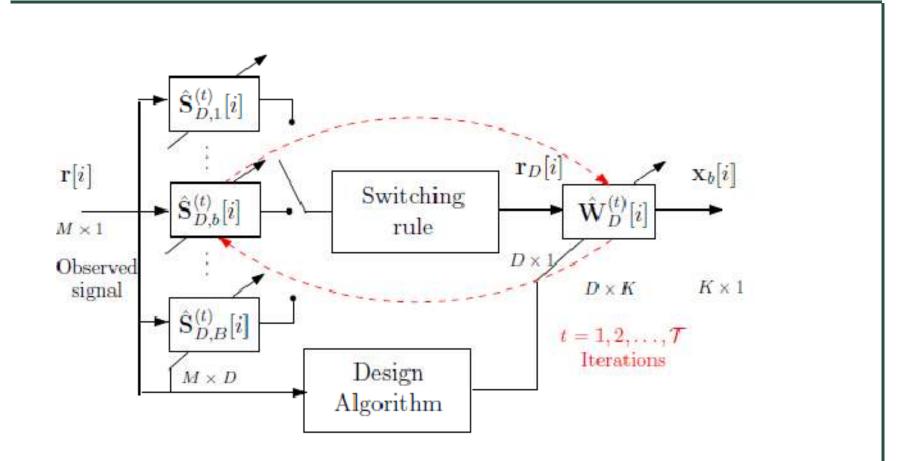
Associated MMSE:

$$\mathsf{MMSE} = \sigma_x^2 - \mathsf{tr} \Big[\mathbf{P}^H \mathbf{S}_D (\mathbf{S}_D^H \mathbf{R} \mathbf{S}_D)^{-1} \mathbf{S}_D^H \mathbf{P} \Big],$$

Optimal dimensionality reduction (when **R** is known): $S_{D,opt} = \Phi_{1:M,1:D}$, where $R = \Phi \Lambda \Phi^H$ THE UNIVERSITY Q

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Proposed GLRDS Scheme





GLRDS Scheme: Signal Processing Tasks

Parameter Estimates :

$$\begin{split} \hat{x}_{b}[i] &= \boldsymbol{W}_{D}^{H}[i]\boldsymbol{S}_{D,b}^{H}[i]\boldsymbol{r}[i] \\ &= \boldsymbol{W}_{D}^{H}[i] \bigg(\sum_{d=1}^{D} q_{d} \boldsymbol{d}_{d,b}^{H} \boldsymbol{C}_{\boldsymbol{s}_{d,b}}[i] \bigg) \boldsymbol{r}[i] = \boldsymbol{W}_{D}^{H}[i] \bigg(\sum_{d=1}^{D} q_{d} \boldsymbol{d}_{d,b}^{H} \boldsymbol{C}_{\boldsymbol{r}}[i] \bigg) \boldsymbol{s}_{d,b}[i], \\ \text{where the M x 1 vector is} \quad \boldsymbol{d}_{d,b}[i] &= [\underbrace{0 \dots 0}_{\gamma_{d} \ zeros} \quad 1 \quad \underbrace{0 \dots 0}_{(M-\gamma_{i}-1) \ zeros}]^{T}, \end{split}$$

and the M X D matrices $C_{r}[i]$ and $C_{s_{d,b}}[i]$ are Hankel matrices given by

$$\boldsymbol{Cr}[i] = \begin{bmatrix} r_0^{[i]} & r_1^{[i]} & \dots & r_{I_d-1}^{[i]} \\ r_1^{[i]} & r_2^{[i]} & \dots & r_{I_d}^{[i]} \\ \vdots & \vdots & \ddots & \vdots \\ r_{M-2}^{[i]} & r_{M-1}^{[i]} & \dots & 0 \\ r_{M-1}^{[i]} & 0 & \dots & 0 \end{bmatrix} \cdot \boldsymbol{Cs_{d,b}}[i] = \begin{bmatrix} s_{d,b,0}^{[i]} & s_{d,b,1}^{[i]} & \dots & s_{d,b,I_d-1}^{[i]} \\ s_{d,b,1}^{[i]} & s_{d,b,2}^{[i]} & \dots & s_{d,b,I_d}^{[i]} \\ \vdots & \vdots & \ddots & \vdots \\ s_{d,b,M-2}^{[i]} & s_{d,b,M-1}^{[i]} & \dots & 0 \\ s_{s,b,M-1}^{[i]} & 0 & \dots & 0 \end{bmatrix}.$$

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GLRDS Scheme: LS Design

Optimization problem:

$$\left[s_{d,b}^{\mathsf{opt}}, W_D^{\mathsf{opt}}\right] = \arg\min_{s_{d,b}[i], W_D[i]} \sum_{l=1}^i \lambda^{i-l} ||x[l] - \hat{x}_b[l]||^2], d = 1, \dots, D, \ b = 1, \dots, B.$$

Decomposition parameters:

$$s_{d,b}[i] = \mathbf{R}_{d,b}^{-1}[i] \left(\mathbf{p}_{d,b}[i] - \sum_{j \neq d}^{D} \mathbf{P}_{j,b}[i] s_{j,b}[i] \right), d, j = 1, \dots, D, \ b = 1, \dots, B.$$

where $R_{d,b}[i] = \sum_{l=1}^{i} \lambda^{i-l} q_d^H W_D[i] W_D^H[i] q_d C_r^T[l] d_{d,b} d_{d,b}^H C_r^*[l]$ is an $\mathbf{I}_d \times \mathbf{I}_d$ correlation matrix, $p_{d,b}[i] = \sum_{l=1}^{i} \lambda^{i-l} x^H[l] W_D^H[i] q_d C_r^T[l] d_{d,b}$ is an $\mathbf{I}_d \times \mathbf{I}_d$ correlation matrix and $P_{j,b}[i] = \sum_{l=1}^{i} \lambda^{i-l} q_j^H W_D[i] W_D^H[i] q_d C_r^T[l] d_{d,b} d_{j,b}^H C_r^*[l]$ and is an $\mathbf{I}_d \times 1$ cross-correlation vector.



GLRDS Scheme: LS Design (cont.)

Switching:

$$S_{D,b}[i] = S_{D,b_{\mathsf{S}}}[i] \text{ when } b_{\mathsf{S}} = \arg\min_{1 \le b \le B} ||\underbrace{x[i] - \widehat{x}_{b}[i]}_{e_{b}[i]}||^{2},$$

Low-rank filter:

 $W_D[i+1] = R^{-1}[i]P[i],$

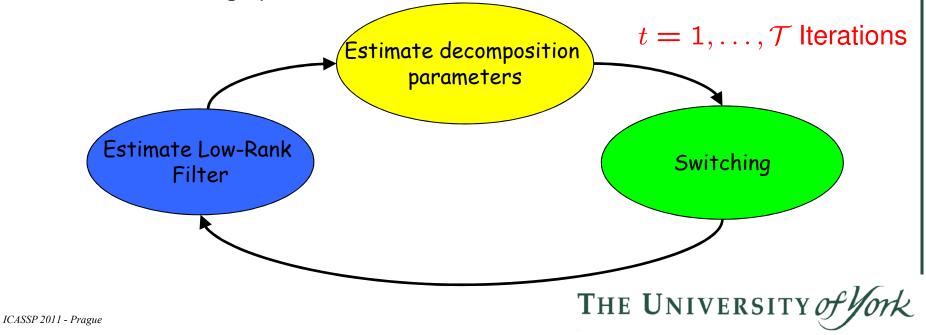
where $R[i] = \sum_{l=1}^{i} \lambda^{i-l} S_{d,b}^{H^{(t)}}[l] r[l] r^{H}[l] S_{d,b}^{(t)}[l]$ is an D × D correlation matrix and $P^{(t)}[i] = \sum_{l=1}^{i} \lambda^{i-l} S_{d,b}^{H^{(t)}}[l] r[l] x^{H}[l]$ is a D × K cross-correlation vector.



Proposed Recursive Alternating Least Squares (RALS) Algorithm (1/3)

Main strategy:

- RALS-based algorithms -> complexity from cubic to quadratic in D.
- Estimate subspace bases.
- Perform switching.
- Estimate low-rank filter.
- Iterate between subspace bases and low-rank filter.
- Alternating optimisation:



Proposed RALS Algorithm (2/3)

• Estimate decomposition parameters: $s_{d,b}^{(t)}[i] = P_{d,b}[i] \left(p_{d,b}[i] - \sum_{j \neq d}^{D} P_{j,b}[i] s_{j,b}^{(t)}[i] \right),$

where

$$\begin{split} P_{d,b}[i] &= \lambda^{-1} P_{d,b}[i-1] - \lambda^{-1} k_{d,b}[i] C_r^T[i] d_{d,b} P_{d,b}[i-1], \\ k_{d,b}[i] &= \frac{\lambda^{-1} P_{d,b}[i-1] d_{d,b}^H C_r^*[i]}{(\sum_{k=1}^K |w_{d,k}[i]|^2)^{-1} + \lambda^{-1} d_{d,b}^H C_r^*[i] P_{d,b}[i-1] C_r^T[i] d_{d,b}}, \\ P_{j,b}[i] &= \lambda^{-1} P_{j,b}[i-1] + q_j^H W_D[i] W_D^H[i] q_d C_r^T[i] d_{d,b} d_{j,b}^H C_r^*[i], \\ p_{d,b}[i] &= \lambda p_{d,b}[i-1] + x^H[i] W_D^H[i] q_d C_r^T[i] d_{d,b} \\ \text{Switching:} \\ S_{D,b}^{(t)}[i] &= S_{D,b_s}^{(t)}[i] \text{ when } b_s = \arg\min_{1 \le b \le B} ||x[i] - \hat{x}_b^{(t)}[i]||^2, \end{split}$$

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Proposed RALS Algorithm (3/3)

Compute the low-rank input data: $r_D[i] = {m{S}}_{D,b_{\sf S}}^{H^{(t=1)}}[i]r[i]$

Estimate the low-rank filter:

$$\begin{split} W_D^{(t)}[i+1] &= W_D[i] + k_D[i]e^{H^{(t)}}[i], \\ \text{where } e^{(t)}[i] &= x[i] - \hat{x}_{b_{\rm S}}^{(t)}[i] \text{ and} \\ k_D[i] &= \frac{\lambda^{-1}P_D[i-1]r_D[i]}{(1+\lambda^{-1}r_D^H[i]P_D[i-1]r_D[i])}, \\ P_D[i] &= \lambda^{-1}P_D[i-1] - \lambda^{-1}k_D[i]r_D^H[i]P_D[i-1], \end{split}$$



Simulations: Scenario and Parameters

- DS-CDMA system with random spreading codes, processing gain N=16, channel with delay spread of L chips, equipped with an antenna array of J sensor elements and linear receivers.
- We consider a space-time interference suppression application. The space-time received signal organised in JM × 1 vector, where M=J(N+L-1): $r[i] = \sum_{K} A_{1} m_{1} [i] + m[i] + m[i] + m[i]$

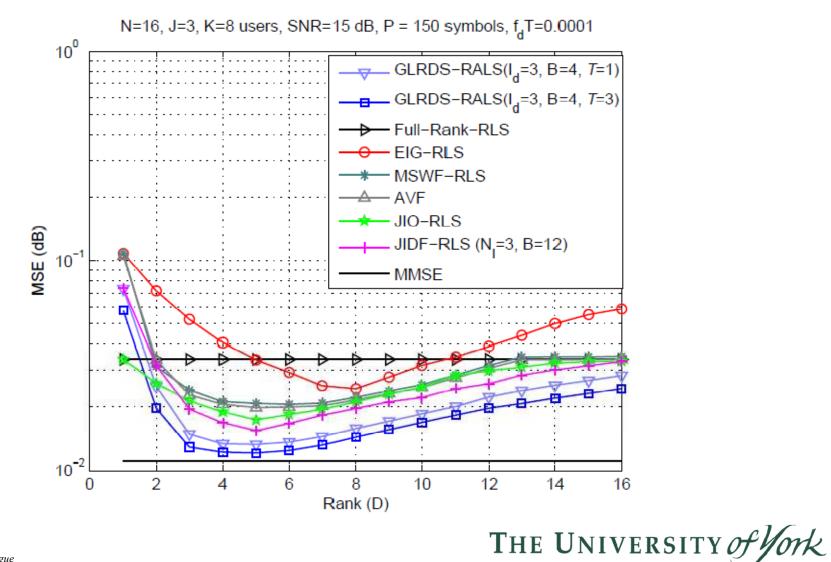
$$\mathbf{r}[i] = \sum_{k=1} A_k x_k[i] \mathbf{p}_k[i] + \boldsymbol{\eta}[i] + \boldsymbol{j}[i] + \boldsymbol{n}[i],$$

We assess the BER of the following algorithms:

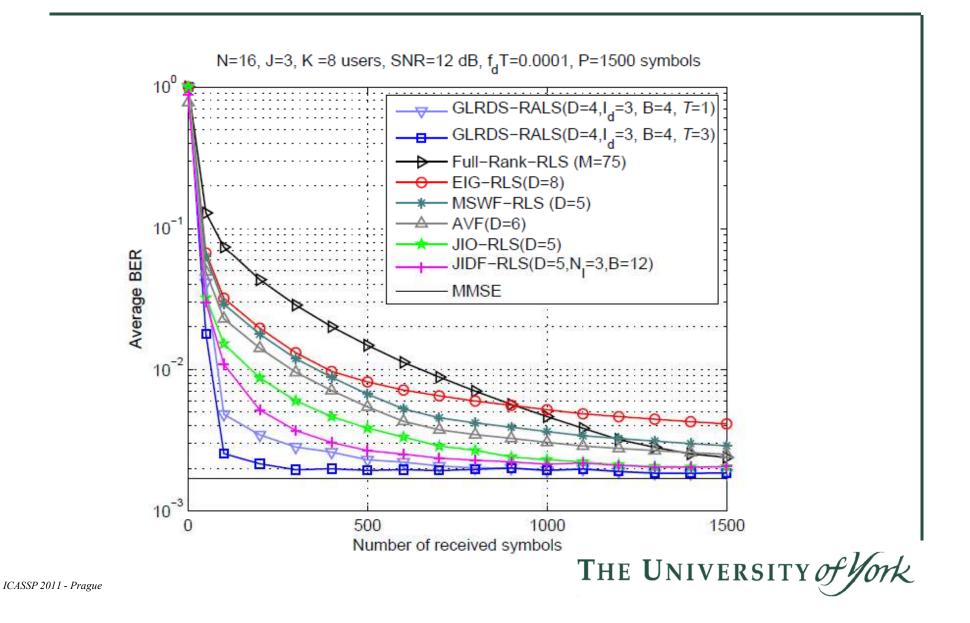
- Proposed GLRDS scheme with RALS algorithm -> GLRDS-RALS.
- Full-rank RLS algorithm -> Full-rank-RLS.
- Low-rank eigendecomposition algorithm with RLS EIG-RLS.
- Multistage Wiener filter -> MSWF-RLS.
- Auxiliary vector filtering algorithm -> AVF.
- Joint and iteration optimization (JIO) scheme -> JIO -RLS.
- Joint interpolation and decimation (JIDF) scheme -> JIDF-RLS.
- Linear full-rank MMSE estimator -> MMSE
- The time-varying channels are modelled by an FIR filter and the Jakes model, have L=9, 3 effective paths with powers equal to 0, -3 and -6 dB and spacing given by a discrete random variable between 1 and 2 chips.



Simulations: BER X Rank



Simulations: BER X Symbols



Conclusions

- A GLRDS scheme has been proposed and compared with the state-of-theart low-rank signal processing techniques for space-time interference suppression.
- Adaptive RALS algorithms have been devised to estimate the parameters of the decomposition, the low-rank filter with the aid of switching techniques.
- The application of the GLRDS scheme with RALS for interference suppression has shown a performance significantly better than existing techniques.
- The proposed techniques require less training than prior art and can converge twice faster than the best available scheme.
- The complexity of the proposed algorithms is about 50% higher than the simplest available scheme, i.e. the JIDF approach.



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