## Week 6

The first two tasks were trivial; the third and final one was much harder. We are constrained to only consider twodimensional input vectors with orders from zero to four; hence the polynomial basis transform of  $\vec{x} = [x_1, x_2]$ , parameterised by the order, is the following:

Order	Expression	# of Terms
0	[1]	1
1	$\left[1,x_{1},x_{2} ight]$	3 (1+2)
2	$\left[\ldots,x_1^2,x_1x_2,x_2^2 ight]$	6 (3+3)
3	$\left[\ldots,x_1^3,x_1^2x_2,x_1x_2^2,x_2^3 ight]$	10 (6+4)
4	$\left[\ldots,x_1^4,x_1^3x_2,x_1^2x_2^2,x_1x_2^3,x_2^4 ight]$	15 (10+5)

Note that the number of terms follows the sequence of the triangular numbers (OEIS A000217). Now we can allocate an array for the feature-transformed data:

```
output_feature_count = math.comb(input_feature_count + order, order)
transformed = np.empty(shape=(output_feature_count, 1))
```

Now we must construct the transformed array, noting that the first element is always 1. Let  $\mathcal{O}$  be an index set such that  $\mathcal{O} = [0, D] \subset \mathbb{Z}$  where D is the target order. Then, for any  $d \in \mathcal{O}$ , the following product combinations of  $\vec{x}$  components should be added to the transformed array in the given order; notice that these are all combinations that induce a polynomial term of order d:

- $x_1^d$  (trivial)
- $x_1^{d-1}x_2$
- $x_1^{d-2}x_2^2$
- •
- $x_1^2 x_2^{d-2}$
- $x_1 x_2^{d-1}$
- $x_2^d$  (trivial)

This is easy to implement:

```
for current_order in range(1, order + 1):
    for exp in range(current_order, -1, -1):
        transformed[transformed_idx][0] = (data[0][0] ** exp) *
```

```
(data[1][0] ** (current_order - exp))
transformed_idx += 1
```

We can verify the full implementation with the SciKit-Learn polynomial library:

```
import numpy as np
from math import comb as binomial_coeff
import sklearn.preprocessing as sklp
def transform_polynomial_basis(data, order):
    """ Transforms the provided two-dimensional vector with its polynomial basis of the specified order
    :param data: A two-dimensional vector, i.e. a NumPy vector of shape (2, 1)
    :param order: The integral order to which the polynomial transform basis should be computed
    :return: The feature-transformed array in the (2, 1) input shape
    .....
    (input_feature_count, sample_count) = data.shape
    if input_feature_count != 2 or sample_count != 1:
        raise ValueError("The given data is of an invalid dimension")
    output_feature_count = binomial_coeff(input_feature_count + order, order)
    transformed = np.empty(shape=(output feature count, 1))
    transformed_idx = 0
    transformed[transformed_idx] = 1
    transformed idx += 1
    # We can construct the transformed array (known to consist of the precomputed number of output features) by
    # counting up to the target order, adding the relevant polynomial terms at each stage. For each step in the
order,
    # we must generate (in the following order): x_1^d, x_1^{d-1}x_2, ..., x_1x_2^{d-1}, x_2^d.
    for current_order in range(1, order + 1):
        for exp in range(current_order, -1, -1):
            transformed[transformed_idx][0] = (data[0][0] ** exp) * (data[1][0] ** (current_order - exp))
            transformed_idx += 1
    return transformed
TEST_DATA = np.array([[5], [10]])
TEST_ORDER = 3
```

result = transform\_polynomial\_basis(TEST\_DATA, TEST\_ORDER).flatten()

print(result) # Transformer test

np.testing.assert\_array\_equal(sklp.PolynomialFeatures(TEST\_ORDER).fit\_transform(TEST\_DATA.reshape((1, 2)))[0],

result) # Correctness check

print("\nAll OK")

This could be generalised further to work with vectors from an N-dimensional input space; see the Multinomial Theorem for determining exponents of feature product combinations.