# FIFO WITH OFFSETS HIGH SCHEDULABILITY WITH LOW OVERHEADS

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## **FIFO SCHEDULING**



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ideal for: IoT-class devices deeply embedded systems hardware implementations

very low schedulability } meeting deadlines?



## **FIFO SCHEDULING**

## First-In-First-Out (FIFO) scheduling

extremely simple

very low overheads

verv

#### THIS PAPER

#### FIFO can actually achieve excellent schedulability!

[periodic non-preemptive tasks on a uniprocessor]

ideal for: IoT-class devices deeply embedded systems hardware implementations

# **Schedulability** meeting **deadlines**?

# **INTUITION**



## THE PROBLEM WITH PLAIN FIFO SCHEDULING

**FIFO** schedule of 3 periodic tasks:



Task	WCET
$ au_3$	8
τ2	6
$ au_1$	3

Period
60
12
10

FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOV

#### **THE PROBLEM** Plain FIFO is oblivious to deadlines and priorities $\tau_3$ comes first $\rightarrow$ deadline miss

FIFO schedule of 3 periodic tasks.



Task	WCET
$ au_3$	8
τ2	6
$ au_1$	3

Period	
60	-
12	-
 10	•

## THE PROBLEM WITH PLAIN FIFO SCHEDULING

**FIFO** schedule of 3 periodic tasks:



## In fact, any work-conserving policy (EDF, RM, ...) must schedule $\tau_3$ here $\rightarrow$ deadline miss.

## **NON-WORK-CONSERVING SCHEDULING**

......[critical-window EDF: Nasri & Fohler, 2016]

**CW-EDF** schedule of the same 3 periodic tasks:



Task	WCET
$ au_3$	8
τ2	6
$ au_1$	3

:

Period	
6	0
1	2
1	0

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## **NON-WOR**

......[critical-window EDF: Nasri &

# CW-EDF considers *future job arrivals* in the "critical window" and postpones $\tau_3$ until later.

CW-EDF schedule of the same 5 permane tasks.

-----

 $\tau_2$ 

-----

 $\tau_1$ 



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6

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Period	
60	
12	
10	

## **NON-WORK-CONSERVING SCHEDULING**

......[critical-window EDF: Nasri & Fohler, 2016]

**CW-EDF** schedule of the same 3 periodic tasks:



### TAION

**CW-EDF incurs much higher runtime overheads** than simple work-conserving policies.



# ATMega2560 @ 16 MHz: 9.2× higher than RM!

## **INTUITION: FIFO + "JUST THE RIGHT" OFFSETS**

**FIFO** schedule + <u>offset</u> for  $\tau_3$ :



Task	WCET
$ au_3$	8
τ2	6
$ au_1$	3

Period	
E	60
1	2
1	0

## **INTUITION: FIFO + "JUST THE RIGHT" OFFSETS**

**FIFO** schedule + <u>offset</u> for  $\tau_3$ :



Move  $\tau_3$  "out of the way" by *introducing* (or *adjusting*) a *release offset*. FIFO schedule becomes identical to CW-EDF schedule!

FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

## **INTUITION: FIFO + "JUST THE RIGHT" OFFSETS**





#### **CW-EDF** schedule is identical:





......[Altmeyer, Sundharam, & Navet, 2016]<sup>.</sup>



# THIS PAPER OFFSET TUNING ALGORITHM

## **PROBLEM STATEMENT**

Given a set of **n** periodic non-preemptive tasks, find, for each job of each task, a **release offset** such that (A) the resulting **FIFO schedule is feasible**, and (B) the **number of offsets** per task is **minimized**.

### Challenges

- space of possible offsets is large and unstructured
- even ignoring (B), solving "just" (A) is very difficult

[S. Altmeyer, S. Sundharam, and N. Navet, "The case for FIFO real-time scheduling," University of Luxembourg, Tech. Rep., 2016]

### Altmeyer et al.

- ➡ randomize offsets + test
- ➡ not systematic
- ➡ scalability limitations

## **KEY INSIGHT**

Given a set of *n* periodic non-preemptive tasks, find, for each job of each task, a *release offset* such that (A) the resulting *FIFO schedule is feasible*, and (B) the *number of offsets* per task is *minimized*.

Solving (A) is very difficult... so we don't!

## **OFFSET TUNING**

Infer offsets from a given feasible reference schedule, while greedily working towards (B).

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## **OFFSET TUNING – OVERVIEW**



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#### CW-EDF [Nasri & Fohler, 2016] or ILP/SAT solving or bespoke planning heuristics or ...

offset compression

> compact offset table

## simple FIFO scheduler + job release offsets

## SCHEDULE EQUIVALENCY

## A schedule S<sub>1</sub> is equivalent to S<sub>2</sub> if

(i) they schedule the *same jobs*,

(ii) in the *same order*, and

(iii) **jobs start no later** in **S**<sub>1</sub> than in **S**<sub>2</sub>.

### **Non-preemptive execution**

 $\rightarrow$  jobs also complete no later in  $S_1$  than in  $S_2$ 

### **Offset Tuning**

ensures FIFO schedule is equivalent to reference schedule

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## **POI: POTENTIAL OFFSETS INTERVAL**

# **POI of a job**: range of release offsets that *guarantee schedule equivalency*.



WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

## **POI: POTENTIAL OFFSETS INTERVAL**



## **OFFSET PARTITION**

## **Consecutive jobs** of a task form an **offset partition** if they have *mutually intersecting POIs*.

→ can be assigned a single offset



→ offset partitioning not necessarily unique

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## offset partition 1 offset partition 2 offset partition 3

## **OFFSET TUNING ALGORITHM (SIMPLIFIED)**

for each task  $au_i$  in <u>deadline-monotonic</u> order:

## greedily create offset partitions for $\tau_i$

## **assuming jobs of larger-deadline tasks** are released as in reference schedule

Need to start somewhere...

**shorter relative deadline = fewer options** 

## for each task $\tau_i$ in <u>deadline-monotonic</u> order:

## greedily create offset partitions for $\tau_i$

## assuming jobs of larger-deadline tasks are released as in reference schedule

### Release times of not-yet-processed jobs still unknown $\rightarrow$ speculate.

Mis-speculation increases the number of offset partitions,

but **does not** cause the algorithm to fail.



## **PROPERTIES OF OFFSET TUNING**

#### **REFERENCE SCHEDULE EQUIVALENCY**

In the resulting FIFO schedule, **no job completes later** than in the original reference schedule.

#### PER-TASK MINIMAL OFFSET PARTITIONS

The greedy offset partitioning strategy yields a minimal number of offset partitions (for a given task).

#### **NON-MINIMAL OFFSET PARTITIONS FOR ENTIRE TASK SET**

Deadline-monotonic processing order does not guarantee overall minimal number of offset partitions (but **works well empirically**).

## **SINGLE-OFFSET HEURISTICS**

### What if we want just a *single offset* per task?

- no extra memory required
- compatibility with existing systems

### **FST: First-Start-Time Heuristic**

pick start time of first job in reference schedule

### **FOP: First-Offset-Partition Heuristic**

pick offset from first offset partition of the task

# EVALUATION

## **EVALUATION QUESTIONS**

### Q1: Does FIFO + Offset Tuning still have low runtime overheads?

### Q2: Does FIFO + Offset Tuning (FIFO-OT) significantly improve schedulability relative to EDF/RM?

Q3: How many offsets are assigned?

#### **Q4: How much memory is needed?**

## **PROTOTYPE PLATFORM**

### Arduino Mega 2560

ATMega2560 microcontroller 16 MHz CPU 256 KiB Flash 8 KiB SRAM (no cache)



gcc: -Os

http://people.mpi-sws.org/~bbb/papers/details/rtas18



## **EVALUATED SCHEDULERS**

- **NP-RM** plain non-preemptive rate-monotonic scheduling
- **NP-EDF** plain non-preemptive EDF
- **CW-EDF** Critical Window EDF [*Nasri & Fohler, 2016*]
- **TD** Table-driven (a.k.a. static or time-triggered) scheduling
- **OE** Offline Equivalence [*Nasri & Brandenburg, 2017*]
- **FIFO-OT** FIFO + Offset Tuning [*this paper*]

## **Q1: RUNTIME OVERHEADS**



#### LOW RUNTIME OVERHEADS

### FIFO-OT is much cheaper than CW-EDF and roughly similar to NP-RM and OE.

![](_page_30_Figure_2.jpeg)

## WORKLOADS

based on

## Kramer, Ziegenbein, and Hamann, "Real world automotive benchmark for free," WATERS 2015

#### Periods

 $\rightarrow$  non-uniformly in {1, 2, 5, 10, 20, 50, 100, 200, 1000} milliseconds

#### **Runnable BCETs and WCETs**

→ randomly generated based on statistics provided by Kramer et al.

#### **Runnable Packing**

- Runnables aggregated into tasks until random utilization threshold reached
- utilization threshold ensures feasibility under non-preemptive scheduling

![](_page_31_Picture_13.jpeg)

## **Q2: SCHEDULABILITY GAINS**

![](_page_32_Figure_2.jpeg)

#### **FIFO WITH O**

![](_page_33_Figure_1.jpeg)

![](_page_33_Figure_2.jpeg)

→ NP-RM ••••• plain FIFO == FIFO + FST → FIFO + FOP == FIFO + offset tuning

#### SCHEDI II ARII ITV WITH LOW OVERHEADS ΛΕΕϚΕΤϚ• ΗΙΔΗ

#### Assigning even a single offset per task can substantially increase schedulability!

![](_page_34_Figure_2.jpeg)

## **Q2: SCHEDULABILITY GAINS**

![](_page_35_Figure_2.jpeg)

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### **Q3: NUMBERS OF OFFSETS PER TASK**

![](_page_36_Figure_2.jpeg)

→ Most tasks require only few offset partitions.

# feote por tack

## NUMBERS OF UNIQUE OFFSETS PER TASK SET

![](_page_37_Figure_2.jpeg)

Across the hyper-period, offsets values repeat cyclicly.

 $\rightarrow$  Opportunity to store offsets efficiently (compression).

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## NUMBERS OF UNIQUE OFFSETS PER TASK SET

#### Up to 25× reduction in the number of offset values that must be stored.

![](_page_38_Figure_3.jpeg)

Across the hyper-period, offsets values repeat cyclicly.

→ Opportunity to store offsets efficiently (compression).

### **MEMORY USAGE**

![](_page_39_Figure_2.jpeg)

![](_page_39_Figure_3.jpeg)

![](_page_39_Picture_6.jpeg)

dozens to hundreds of bytes vs. 10KiB-20KiB

![](_page_40_Figure_2.jpeg)

FI

### – offset tuning ----+ table driven <= 1000 <= 800 <= 900 1500 3000 1100 7500 <= 20000 1250 II V II V II V ll V ll V required memory (B)

### **MEMORY USAGE**

![](_page_41_Figure_2.jpeg)

![](_page_41_Picture_5.jpeg)

#### FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

#### ...but FIFO-OT can support over 90% of task sets with $\leq$ 250 bytes of offset data.

![](_page_42_Figure_2.jpeg)

## **IMPLEMENTATION FOOTPRINT**

![](_page_43_Figure_2.jpeg)

#### **About 150 bytes smaller footprint than OE (RAM + code).**

![](_page_44_Figure_1.jpeg)

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## **IMPLEMENTATION FOOTPRINT**

![](_page_45_Figure_2.jpeg)

# CONCLUSION

![](_page_47_Figure_0.jpeg)

# APPENDIX

![](_page_48_Picture_1.jpeg)

### **CAN OFFSET TUNING BE APPLIED TO EDF OR FIXED-PRIORITY SCHEDULING?** → yes in principle, but no equivalence guarantee

#### **FIFO** schedule + <u>offset</u> for $\tau_3$ :

![](_page_49_Figure_3.jpeg)

![](_page_49_Figure_5.jpeg)